

International Network for Professional Education and Research in Process and Project Management

# PMUni International Conference on Project 

## PMUni

## PMUNI 2022 WORKSHOP CONFERENCE PAPERS

PMUni - International Network for Professional Education and Research in Process and Project Management H-1093 Budapest, Fővám tér 8.

PMUni International Conference on Project Management

## PMUni 2022 Workshop

## Conference papers

Budapest
17 November 2022
Hungary PMUni

INTERNATIONAL NETWORK FOR PROFESSIONAL EDUCATION AND RESEARCH IN PROCESS AND PROJECT MANAGEMENT

PMUni International Conference on Project Management

## PMUni 2022 Workshop

Conference papers

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## PREFACE

Projects and project management has always been important, and the new situation which was created by COVID-19, further increased this. Lockdowns created the need for advanced IT infrastructure which makes employees capable of working remotely, while maintaining a same or at least similar efficiency as it has before. Financial programs were initiated to counter the negative sides of the lockdowns. New and innovative products were needed by customers, which could meet their requirements in those online-heavy environments. Both of them are developed or implemented in the course of projects, thus, their effective management is a considerable success factor on micro and macro level.

PMUni began its operation 15 years ago with the aim of providing a network for those higher education institutions that teach project management, initiate researches in this discipline, or help to improve companies' project management policies. As a result of this network, members can increase the level of education or could find partners for their researches. Most members are from Central-Europe, the organization has partners throughout Europe and oversees. The management of PMUni has always been dedicated to help members propagate their latest results, thus a conference is organized in each year, which could be useful for every member.

This year, the conference was organized by Corvinus University of Budapest. This book contains the slide-shows of the presentations held on 17th November, 2022. The presentations encompassed various topics, like risk management, maturity, innovation, or competencies.

## Slideshows of presentations

# REASONS FOR NEW PRODUCT DEVELOPMENT FAILURE: THE APPROACH OF THE INEXPERIENCED 

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# Reasons for new product development failure: the approach of the inexperienced 

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17th November 2022

## Reasons for project failure

- accelerated technological changes
- shortened lead times of new products to the market
- company-university collaborations
- Reasons for failure:
- inappropriate project scope definition,
- lack of the competencies of project manager and project team
- Survey among higher education students
- 80 engineering student
- 45 business students
- 31 State science students
- Missing exeperience in NPD
- 12 items evalauted on a 5 -point scale
- To what extent can the following factors contribute to failure?
- Sporadic significant differences by
- Gender, study level, study type


## Research design

- Items for evaluation:
- Too frequent changes in plans,
- Competitors move faster in development,
" Lack of experience in development tasks,
- Poor estimation of costs or deadlines,
- Lack of support from company management,
" Competencies of the project management,
- Regulatory deficiencies,
- Inadequate selection of team members,
- Inadequate choice of communication solutions between team members,
" Lack of cooperation between company management and project team,
- Inadequate relationship with external partners,
- Insufficient market research.

engineering buinsess



## Principal component anaylsis



## Conclusions

- Limited presentation of the results, but relevant information for course development
- Engineering students:
- Organization and collaboration emphasized
- Business students:
- External factors emphasized
- Soft factors generally over-evaluated
- Critical issues show similar results to expert opinions

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Reasons for new product development failure: the approach of the inexperienced

## Acknowledgments

The study was conducted as part of the OTKA T139225 project entitled "Management readiness level towards Strategic Technology Management Excellence".

# PREFERRED PROJECT MANAGEMENT TEACHING METHODS: STUDENTS' OPINION IN 2022 

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## BACKGROUND

- Research goal:
- to contribute to a better understanding of the digital change in education boosted by the pandemic and other factors by monitoring the changes in preferred project management teaching methods by the students.
- Analysis method
- 5-point scale evaluation
- Pairwise comparison
- Guilford method
- Focus of the study:
- Preference in project management teaching methods among business students
- Data collection period is 2022
- OTKA-support
- OTKA T139225 "Management readiness level towards Strategic Technology Management Excellence"

| Grouping factor | Option | Number of <br> respondents |
| :--- | :---: | :---: |
| Gender | female | 49 |
| Level of Studies | male <br> bachelor | 29 |
| Type of education | master or post- <br> gradual <br> full-time | 27 |
|  | part-time | 51 |
| pyy |  | 59 |

- The research uses an online survey managed by the EvaSys Survey Automation Software.
- Data processing was supported by IBM SPSS and Microsoft Excel.
- Two questions groups are highlighted for analysis:
- learning habits and
- preferred teaching methods.
- evaluation of the learning habits uses a 5-point scale (1: not typical at all, 5: typical)


## SURVEY QUESTIONS

- Learning habits:
- I like to learn from books and notes,
- I find the lectures helpful,
- I look beyond the compulsory curriculum for the topics I have learned
- I like writing essays,
- I like moving during the learning,
- I have to understand the learning material first
- I discuss what I have learned with others.
- Evaluation of teaching methods:
- lectures: listening to lectures,
- problem-solving: samples, numerical calculations solved during seminars,
- presentation: individual presentation or mini-lecture of a given topic,
- case study: solving a case study,
- simulation: solving simulation tasks or presentations with role-playing



LEARNING HABITS BY GROPUPING FACTORS
Significant results highlighted

|  | total <br> sample | female | male | bachelor | master | full- <br> time <br> part- <br> time |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| I like to learn from books and notes | 4.14 | 4.29 | 3.9 | 4.07 | 4.18 | 4.21 | 4.12 |
| I find the lectures helpful | 4.15 | 4.04 | 4.34 | 3.96 | 4.25 | 3.53 | 4.36 |
| I look beyond the compulsory curriculum <br> for the topics I have learned | 2.55 | 2.59 | 2.48 | 2.15 | 2.76 | 1.79 | 2.8 |
| I like writing essays | 3.06 | 3.22 | 2.79 | 2.85 | 3.18 | 2.68 | 3.19 |
| I like moving during the learning | 2.83 | 2.67 | 3.1 | 2.59 | 2.96 | 2.74 | 2.86 |
| I have to understand the learning material <br> first | 4.44 | 4.51 | 4.31 | 4.59 | 4.35 | 4.26 | 4.49 |
| I discuss what I have learned with others | 3.41 | 3.61 | 3.07 | 3.56 | 3.33 | 3.74 | 3.31 |



## CONCLUSIONS

- Case study is the most preferred method
- Supports to learn about the uniqe characteristic of a project
- Presentations are the leat accepted methods
- Lectures become relatively more important compared to 2018
- Covid-19 lockdown impact?
- $68 \%$ of the respondents have a clear preference order
- But: the level of concordance is low (19.4\% for respndents with a clear preference order)
- Fluctuating tendencies in the results require the analyis of longer trends



# Project Maturity in Highly Innovative Context 

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# Project Maturity in Highly Innovative Context 

## PMUni Workshop <br> Budapest, 2022

The presentation was conducted as part of OTKA 139225 entitled 'Management readiness level towards Strategic Technology Management Excellence'

## Maturity models I

- Standard methodologies and related processes for achieving project success (Kerzner, 2001)
- 5-point scale is applied usually (Demir \& Kocabas, 2010)
- Could be critical for organizations initiating projects (Andersen \& Jessen, 2003; Görög, 2016) \& increase overall performance (Nenni, Arnone, Boccordelli \& Napolitano, 2014).
- Maturity is not enough in itself (Judgev \&
 Thomas, 2002).


## Maturity models II

- Focus of evaluation (see e.g. Cooke-Davies \& Arzymanov, 2003; Gareis \& Huemann, 2007; PMI, 2018):
- PM \& Team
- Project,
- Program,
- Portfolio.
- Two categories:
- Ladder
- Spider-web

- Most common is the knowledge-area-based models and Capability Maturity Model based 5-point-scale (cf. Kwak \& lbbs, 2002).


## Highly innovative context

- Could be extremely important in this case as well (Moehrle, Walter \& Wustmans, 2017)
- Applying the same evaluation for project (see e.g. Santos \& Martino, 2020)
- Criteria beyond project management (see e.g. Moehrle et al., 2017)


Source: Moehrle et al. (2017, p. 29); Santos \& Martino (2020); Shaygan \& Daim (in press)

## Research \& methodology

- Research question: Which project management maturity models can be applied in innovative context?
- Context:
- (Semi-)public sector
- Analysis of 2 companies initiating numerous relatively innovative projects
- Four key areas from project management perspectives:
- Role of project management and top management support
- Maturity of project management processes
- Support for project managers or top management
- Recognition of project management


# Key findings 

| Area | Characteristics |
| :--- | :--- |
| Role | Usually proper initiation <br> Not just project, but program and portfolio <br> management as well <br> Top management understands importance |
| Processes | Professional methodology and processes <br> Project management vs. Operative <br> management |
| Support | Usually lack of separate organizational unit <br> dedicated to support project (like PMO) |
| Recognition | Understand importance of project <br> management <br> Trainings \& certifications |

## Conclusions

- The developed project management models are applicable for assessing project management maturity
- Separate evaluation is needed for assessing the project management and the innovative capability of the company, however, the assessment of the processes should be enhanced by the features of the turbulent environment



# Thank you <br> for your attention! 

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# INNOVATION-DRIVEN PROJECTS IN THE ART WORLD - USER EVALUATION OF KINGS OF LEON'S NFT PROJECT 

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# NFTs in the music industryuser evaluation of innovative solutions 

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## Introduction

Blockchain technology was born and was the result of a process of innovation. Initially used to operate cryptocurrencies, the technology has now matured and is being used successfully in other areas. This is no different in the arts. To define a work of art, it could be defined as an expression of imagination and skills, embodied in aesthetic objects, environments and experiences (Bakhshi - Throsby, 2009). In recent years, digitisation has also left a significant mark on the arts industry. Artists and businesses have come up with new business models that aim to better match supply and demand by finding new markets and customers (Samdanis, 2016). One direction of this is the shift towards NFTs. NFTs (Non-Fungible Tokens) based on blockchain technology are a new way forward for various art forms and creations (Chohan, 2021). There is no uniform definition of NFTs by regulators and business professionals. NFTs are inherently digital, they cannot be reproduced and they are not interchangeable (Trautman, 2021), but they are certainly innovative solutions.

The essence of NFTs is that they can be used to acquire any artwork, image, video or even a music album that exists in digital form. Thanks to the blockchain technology, the work itself is ours, but anyone can see it, save it for themselves, but we can claim it as our own in terms of ownership. But these solutions are very divisive among members of society. Whoever invents it will make a lot of money from his invention, creating a new playground in the market for those who are interested. All these solutions work as long as supply and demand match. What is considered art in terms of solutions depends on the demand side. As long as there is an intersection of the two sides, these solutions will work, generating more and more ideas. NFTs and other similar, as yet not fully tangible solutions have also given birth to the concept of responsible innovation (Teece, 2018; Stilgoe et.al, 2013). All this means that scientific research and innovative solutions must be done in a spirit of sustainability, based on societal needs. It is essential to innovate in a way that is morally irreproachable and strives to meet societal expectations, while maintaining the ideals of safety and sustainability (Mei - Chen, 2019).

## Material and method

The NFT project presented in this paper is ranked 8th on the list of 2021 priority projects published by the Project Management Institute (PMI, 2021). The selected project is the final result of the digitalisation process discussed above, which is also taking place in the music industry, and is evaluated from the perspective of ordinary people as users. There was no prerequisite for inclusion in the sample, neither educational qualifications nor previous project management knowledge, so the questionnaire on which the evaluation is based could be filled in by anyone. Respondents were asked to rate the selected project on the basis of a number of factors related to the scope of the project.

Respondents rated the factors on a scale of 1 to 4 , with a value of 1 indicating a very weak factor and a value of 4 indicating a very strong factor. Respondents were then also asked to rate the project overall on a scale of 1 to 5 , with 1 being the weakest and 5 the best. Finally, it was also investigated whether there was a correlation between the specific scope characteristic and the overall assessment of the project. The questionnaire was completed by 198 respondents, but only 172 of these responses were fully rated. In the survey, 14 projects were evaluated by respondents, including priority projects in the fields of transport, environment, energy, digitalisation and architecture. $39.5 \%$ of the sampled respondents had a tertiary level education, while $60.5 \%$ had a secondary level education. $12.2 \%$ of respondents are Generation $\mathrm{Y}, 23.3 \%$ are Generation X and $64.5 \%$ are Generation Z . The survey was conducted in April and May 2022.

## Results

NFTs are a series of codes linked to images, animations, videos, sound files, used to prove authenticity, are digital assets similar to cryptocurrencies, but their volume is much more limited, making them sought after and unique. The mass cancellations of concerts due to the coronavirus epidemic in 2020 have put performers and bands alike in a very difficult situation. The band Kings of Leon was the first major music artist to offer an album in the NFT format in order to survive. The content of the album "When You See Yourself" was released in early 2021, and three tokens were made available to fans from 5 March (PMI, 2021):

- The first was a $\$ 50$ token that offered a specially minted album bundle with enhanced media elements, digital download of music and a limited edition vinyl record,
- The second included six elaborate audiovisual art kits, ranging in price from $\$ 95$ to $\$ 2,500$,
- Finally, the team also created 18 "golden ticket" value tickets, which included four front row tickets to each of Kings of Leon's concerts on current and future tours, plus backstage passes, doorman, chauffeur, and other VIP experiences (six of which were sold, the rest were placed in a vault to be upgraded in price) - $\$ 2 \mathrm{~m}$ was donated,
Fans are getting used to using the crypto wallets and are ready to exchange and share assets. This is becoming more and more commonplace, which is proving to be the industry's saving grace in this aspect of the industry in similar situations. The success of the initiative is also helped by the fact that for 20 years fans have had nothing to buy, except perhaps a ticket or a T-shirt. So now fans have something to buy in a digital universe that is particularly relevant and attractive to the younger generation.
- The first was a $\$ 50$ token that offered a specially minted album bundle with enhanced media elements, digital download of music and a limited edition vinyl record,
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Figure 1: The scope of the project
Source: own research, 2022, N=172


Figure 2: Evaluation of the project scope
Source: own research, 2022, N=172


$$
1,00
$$

$$
\text { ■ } 2,00
$$

In,00

$$
\text { [in } 4,00
$$

$$
5,00
$$

Figure 3: Average project rating
Source: own research, 2022, N=172

|  | F | Sig. |
| :---: | ---: | ---: |
| novelty | 1,933 | 0,107 |
| usefulness | 8,035 | 0,000 |
| interesting | 15,825 | 0,000 |
| future focus | 9,446 | 0,000 |
| sustainability | 8,970 | 0,000 |
| relevance | 1,582 | 0,181 |
| feasibility | 1,880 | 0,116 |
| usability | 9,723 | 0,000 |
| publicinterest | 3,239 | 0,014 |
| profit orientation | 5,684 | 0,000 |
| uniqueness | 4,126 | 0,003 |
| cost-effectiveness | 7,041 | 0,000 |
| environmentalawareness | 1,178 | 0,322 |

Table 1: Correlation of scope elements with project evaluation Source: own research, 2022, N = 172 (method: One-way ANOVA)

## Summary

The coronavirus epidemic has brought many new things into our lives, taught us to adapt to unexpected situations and brought a new focus to our lives in many areas. Generation Z, open to cryptocurrencies (Csiszárik-Kocsir et.al, 2022a; 2022b; Garai-Fodor, 2022; Pintér et.al, 2021; Pintér - Bagó, 2021), has been the basis for the value judgement of the project presented here. The results show that its novelty value and uniqueness definitely caught the respondents' attention, they considered it interesting and novel. However, this novel solution, the release of the album in the form of an NFT, still divided the respondents, as the overall evaluation of the project shows. The lessons learnt from the project show that the initiative itself is certainly exemplary, but in many cases society is not yet at a stage where it is properly appreciated in all cases. It was certainly a good and unique solution for the fans, and one of the appropriate responses to the situation was to launch the product. Future similar initiatives could learn a lot from this project, better tailoring it to the users and perfecting it.

# Thank you for your kind attention! 

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# PMUni 2022 Workshop 

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# PMUni 2022 WORKSHOP 

Budapest, 17th November, 2022

INTERNATIONAL NETWORK FOR PROFESSIONAL EDUCATION AND RESEARCH IN PROCESS AND PROJECT MANAGEMENT
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## Future of PMUni - Back to 2007

## PMUni Objectives

The objective of PMUni is the promotion of professional education and research in processand project management internationally by
> exchanging experiences between education and research institutions as well as process and project-oriented companies
$>$ creating cooperation potentials between the partners in education and research

1) performing education quality management projects and research project:

PMUni deals with the topics process and project management, but also programme management and management of the process and projectoriented company.


## Future of PMUni

1. WHY? - Why we want to change? What do we want to achieve with the changes?
2. WHAT? - What we can give to PMUNIers? (Services?)
3. WHO? - Who is our target group (Students, PhD Students, young or experienced teachers, researchers?)
4. WHERE? - Which continents, regions, countries, channels?
5. WHEN? - When do we want to introduce it?
6. WHICH? - Criteria does the innovations have to meet?

## Future of PMUni

- WHY? - Why we want to change? What do we want to achieve with the changes?


## Future of PMUni

- WHAT? - What we can give? Services?


## Future of PMUni

- WHO? - Who is our target group Students, PhD Students, young or experienced teachers, researchers?


## Future of PMUni

- WHERE? - Which continents, regions, countries, channels?


## Future of PMUni

- WHEN? - When do we want to introduce it (changes, services)?


## Future of PMUni

- WHICH? - Criteria for mesurment


Future of PMUni -
Let we create a Developing Assignment for PMUni!

1. WHY? WHAT? WHO? WHERE? WHEN? WHICH?

Future of PMUni - Activities 2023

- PMUni Workshop 2023 -
- Publication?
- Common articles?
- ....
- ...


# Hit back to stress: Team Sensemaking and Team Resilience in Youth Basketball 

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or BuDAPEST

# Hit back to stress: Team Sensemaking and Team Resilience in Youth Basketball 

Soma Eötvös BCE Doctoral School of Business and Management Fanni Cziráky BCE Communication Doctoral School

## Main concept



## Sample and measures

- One U14 Hungarian Boys Basketball Academy Team
- 3 coaches (attack coach and head coach, transition coach, defence coach)
- Surveys and questionnaires (all surveys have been adapted to team or sport context)
-Leader's sense-giving (based on Morgeson, DeRue, \& Kram, 2010; see at Broda, 2017)
-Leader's promotion of sensemaking ( based on Morgeson, DeRue, \& Kram, 2010; see at Broda, 2017)
-Team sensemaking (questions developed by us)
-Team resilience (based on Sinclaire \& Wallston, 2014)
-Perceived team performance (McClelland Leachm, Clegg, McGowan, 2014)
-Team satisfaction and Leader's perceived team satisfaction (Standifer et al., 2015; see at Broda, 2017)

Leader's sense-giving, Leader's promotion of sensemaking
(DeRue, \& Kram, 2010)

Leader's sense-giving scale
Cronbach's alpha $\alpha=.733$
Leader's promotion of sensemaking
Cronbach's alpha $\boldsymbol{\alpha}=.603$

| Scale | N | D | p | Mean | Std. <br> Deviation | Minimum | Maximum |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Leader's sense-giving | 20 | 0,106 | 0,200 | 3,742 | ,683 | 2,17 | 4,83 |
| Leader's promotion of sensemaking | 20 | 0,196 | 0,043 | 4,185 | ,575 | 2,80 | 4,80 |

## Perceived Team Performance Membership satisfaction

Perceived Team Performance
Cronbach's alpha $\alpha=.764$
Membership satisfaction
Only one item

| Scale | N | D | p | Mean | Std. Deviation | Minimum | Maximum |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Perceived Team Performance | 20 | 0,207 | 0,025 | 4,533 | ,438 | 3,67 | 5,00 |
| Membership satisfaction | 20 | 0,424 | <. 001 | 4,650 | ,587 | 3,00 | 5,00 |

Team resilience (based on Sinclaire \& Wallston, 2014)


- We have decided to follow Talat and Riaz (2020) suggestion of consensus method of data collection
- We have the voice recording and the transcript of the discussion of the members
- A team-level results of the survey


## Some examples...

- "We believe we can grow ways by dealing with difficult situations?
- Right, this is five. Five. Five.
- Five.
- Yes, five.
- We are being naive about it, but we believe.
- Right, then."
...
- "We actively look for ways to get up after a loss Otherwise, these discussions are really like that. And the team talks.
- Not really.
- What about the discussion after a lost match in the changing room?
- What could have we done better, how could have we done better.
- I think it's 4 . Who votes for 4 ?
- Four, rather 4.
(Noise)
- Right, let's discuss how it is usually when someone does not care after we lose a game
- It happens, that we have lost, and someone starts telling jokes...
- Yeah, like when later M starts crying.
- Okay, let's agree, who votes for 4?
- It depends how we lose
- That does not matter.
- Then I think four."


## Team sensemaking

- We have asked them questions about:
- What happened on the last match?
- What do you think what led you to win at the end?
- What are your strength as a team?
- What are your shortcomings?
- How is it to make a mistake here?
- When there is a conflict in the team, what happens?
- What is your goal?


## Findings of team sensemaking

- Positive characteristics:
"otherwise, we are capable",
"being able to win despite we played bad, proves that we are a good team",
"true, we were thriving",
"we get into flow very often",
"perhaps that we trust each other",
"being a very good team in defence, I am proud of that",
"we get to the same understanding, we discuss together who does what and everyone does the same " "you can make a mistake, but you have to try to make up for it"
- Negative characteristics:
"we become overconfident",
"we let our hair down on Saturday",
"we did not prepare too much",
"bench did not live together with the game", (We-narrative, we -ness is key)
"having significantly selfish people in the team", (We-narrative, we-ness is key)
Organisational goal: "firstly, get into the national final, and then win. To have our poster in the Laszlo Gabanyi basketball hall.", "Simply to be the best"



## Thank you for your attention!

# THE EXPERIENCES OF THE INTRODUCTION OF THE RISK MANAGEMENT SYSTEM IN AN ORGANIZATION 

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István Fekete: The experiences of the introduction of the risk management system in an organization

PMUni Workshop
Vienna, 2022


## The goal of the research

-The goal of the research is to demonstrate how risk management may be used efficiently to support strategic and project level decision-making, if there are no past data available, or not in sufficient quantity.

## Theoretical background

- The ISO/IEC 31000: 2018 standard states that the purpose of risk management is value creation and value preservation.
- This purpose may be implemented with the fulfilment of the following principles:

Risk management must cover every activity of the given organization
The involvement of the concerned parties in appropriate manner and time facilitates the sharing of their knowledge, opinion and intuition
Risks may change, new risks may arise or cease to exist as a result of the changes of the environment.
Inputs used during the management of risks are based on past information and information available at the time of the assessment or on future expectations
Human behavior and its culture fundamentally influence the quality of risk management implemented at the different levels and areas of the organizations
Risk management must be continuously improved by processing the experiences and by learning.

## Theoretical background (2)

- Connecting the risk management system and the targets of the organization
- Efficiencysignificantly depends on how well risk management is integrated into the responsible corporate governance of the organizations including the decisiofmaking activity.
- The first task associated with risk management is the identification of the factors and sources of risks.
- The next step is the assessment of identified risks for example with qualitative methods. The main goal of the qualitative risk analysis processes is to prioritize risks for example for quantitative further analysis.
- The output of these methods is the list of critical risks which should be treated in any way. There are different options which can be selected


## Key messages

- The operation of the risk management system will only be efficient if it is supported by the top management of the given organization.
- The integrated nature of the risk management system must be ensured, which, on the one hand, means that it covers every activity of the given organization .
- It is important that risk assessment must always be performed in the context of the targets
- The availability of information in appropriate quality and in time for risk assessment must be ensured.
- It is of key importance that risk management actions specified according to the result of the risk assessment must be implemented


## Experiences related to the implementation of risk management system in a large company

- The large company is MVM Paksi Atomerőmű Zrt. (MVM Paks Nuclear Power Plant Ltd.), a member of the MVM Group .
- The questions were the following :

Why do you deem the establishment of the risk management system important at the organization where you work?
What steps have you managed to take during the establishment and what steps will still be necessary in the future?
Is the established system in compliance with the contents of the Directives?
What are the experiences concerning the operation of the system so far?
What should be pointed out to those planning to establish the risk management system to comply with the Directives?

## Factors supporting the introduction of risk management system according to the results of the research

- Attention must be continuously called to this: the first and outstanding factor is the support of the top management.
- Implementation may be significantly facilitated by the close cooperation of compliance, internal audit, and integrated risk management.
- Furthermore, it is important to mention that the established system must be really integrated
- It may help the implementation significantly if a procedure clear to everyone and a methodology facilitating its implementation and easy to use in practice are elaborated.
- Easy learning of the contents of the methodology description by the persons performing the risk assessment and management must be ensured


## Factors supporting the introduction of risk management system according to the results of the research(2)

- No system implementation may be efficient if it is not supported by the staff affected by the process.
- Another supporting factor may be the implementation of a motivation system covering every manager and subordinate staff member participating in the establishment and operation of the risk management system, guaranteeing the successful implementation .
- The provision of IT tools to facilitate the operation of the risk management system may also be mentioned among the supporting factors.


## Factors hindering the introduction of risk management system according to the results of the research

- The conclusion may be drawn that the added value represented by the implementation of a formalized risk management procedure is not clear, either, for the managers or the subordinates.
- There are only a few managers who know the result of risk assessment may directly be built in the decision -making process .
- There are only a few managers who know the result of risk assessment may directly be built in the decision-making process .
- There is no higher education training in Hungary, the expressed purpose of which is the training of risk managers .


## Factors hindering the introduction of risk management system according to the results of the research(2)

- The number of companies offering risk management advice to potential customers in good professional quality is also low in Hungary.
- The number of IT tools to be used by the potential users to perform professional risk assessment, to monitor the implementation of risk management actions and to back test their efficiency is limited in Hungary.
- The readiness and willingness of Hungarian organizations to require risk assessment and risk management performed at a professionally higher level according to the approach presented in the ISO 31000: 2018 Standard.


## Suggestions

- It is worth considering the establishment of professional forums that would be suitable for the presentation of best practices and for the risk management experts to share their experiences.
- By presenting the good practices, every decision -maker must be encouraged to view risk management not as an administrative task, but as an opportunity to receive help for successfully performing the work in the long run.
- It may be helpful to practicing experts to avoid the detection, evaluation and management of risks becoming administrative tasks. They must instead contribute to the long-term successful operation of the using organization.
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# Thank you <br> for your attention! 

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# THE ROLE OF PERSONALITY TYPES IN SOFTWARE PROJECT PLANNING 

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# The role of personality types in software project planning 



Peter Harta

PhD Student: University of Pannonia SWPM: Continental Automotive Hungary Kft

Supervisors Dr. KosztyánZsolt Tibor KismődiPéter
2022.11.17.


## Team benefits

Knowledge

| Differentskills can be |
| :---: |
| additives |

Good teams are working
effectively $\quad$ Motivation $\quad$ Burnout

## Synergy strucure idea III.



Results and benefits


## Future researching ideas



Thank you for your attention!


# THE IMPLICIT ACCEPTANCE AND ITS PITFALLS IN PROJECTS 

## Zsombor Kádár

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## The implicit acceptance and its pitfalls in projects



## First part - The definition

- Hungary contract law is regulated by the Civil Code (in Hungarian Ptk.).

- "A legal declaration can be made in words, in writing and in implicit acceptance." - Ptk. 6:4. § (2)
- "If the party expresses its legal declaration with implicit acceptance, the making of the legal declaration is deemed to be evidence of implicit acceptance." - Ptk. 6:4. § (3)



# First part - the definition 

The most important things:




"clearly recognizable"



## Second part - How does it work in practice?

- The behaviour. The one of the contracting parties begins the work

The other contracting party has accepts the finished performance


- Can we clearly recognize the contractualintention from some behavior?


- We are old business partners, we can talk about later.


## Third part - Common mistakes

- We didn't even put the conditions in writing, so it doesn't apply.

- I din't recognize any contractual will. Why should understand the law so good?


## The research questions

- What are those mechanism that help or hinder the acceptance of the project from legal perspective?
- What are those key documents and their content that help or hinder the acceptance of the project?

Planned methodology:

1. Secondary data: project documentation (legal)
2. Primary (if needed): interview with key informants

# Thank you for your attention! 

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## COMPARING RISKS OF EU-FUNDED PROJECT PORTFOLIOS

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${ }^{1}$ University of Pannonia
${ }^{2}$ International Business Machines (IBM)
${ }^{3}$ University of Applied Sciences BFI Vienna, Austria

## Comparing risks of EU-funded project portfolios

Zsolt T. Kosztyán ${ }^{1}$ - Attila Katona ${ }^{1}$ - Mária Kisgyörgy-Pâ1 ${ }^{1}$ Tibor Csizmadia ${ }^{1}$ - Kurt Kuppens ${ }^{2}$ - Andreas Nachbagauer ${ }^{3}$

$$
11 / 17 / 2022
$$

## Agenda

European Union's R\&D\&I strategy
The Seventh Framework Programme (FP7) 2007-2013
The Eighth Framework Programme (FP8,H2020) 2014-2020
Goals
Multilevel project management
Structure conversion
Distances and similarities
Cluster memberships
Prepositions
Results
Structures
Tradeoffs
FP7 vs. H2020
Further researches - Structure prediction
Summary and Conclusions

## European Union's R\&D\&I strategy

- The European Union launched its First Framework Programme in 1984
- Aims: coordinating R\&D activities and promote cross-border research collaboration


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Lisbon European Council in 2000: establishing a European Research Area
- Preparing for a transition to a knowledge-based economy
- Achieving sustainable economic growth
- Research activities at national and Union level must be integrated and coordinated
- Developing mechanisms for networking national and joint research programmes


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Lisbon European Council in 2000: establishing a European Research Area
- Preparing for a transition to a knowledge-based economy
- Achieving sustainable economic growth
- Research activities at national and Union level must be integrated and coordinated
- Developing mechanisms for networking national and joint research programmes
- Since 1984, the EU has launched 8 Framework

Programmes (several projects in H2O20 is still running)

# European Union's R\&D\&I strategy 

The Seventh Framework Programme (FP7) 2007-2013

- Promoting scientific excellence and strengthening EU's competitiveness


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- Specific focusing on career development of individual researchers, their training and mobility


## European Union's R\&D\&I strategy <br> The Seventh Framework Programme (FP7) 2007-2013

- Promoting scientific excellence and strengthening EU's competitiveness
- Supporting transnational collaborative research and investigator-driven research
- Specific focusing on career development of individual researchers, their training and mobility
- 4+1 main area
- Cooperation: 28,7 billion euro
- Promoting collaborative research
- Ideas: 7,7 billion euro
- Promoting "frontier research" on the basis of scientific excellence
- People: 4,8 billion euro
- Supporting researchers' mobility
- Capacities: 3,8 billion euro
- Strengthening research capacities
- +1 Nuclear Research


## European Union's R\&D\&I strategy <br> The Eighth Framework Programme (FP8,H2020) 2014-2020

- Horizon 2020 aims to strengthen the competitiveness of "excellent science", "industrial leadership", and "social challenges".


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- It provides specific strategic objectives for each field.


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- It aims to invest in R \& D for the sustainable development of science and technology in the EU.


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- Horizon 2020 aims to strengthen the competitiveness of "excellent science", "industrial leadership", and "social challenges".
- It provides specific strategic objectives for each field.
- It aims to invest in R \& D for the sustainable development of science and technology in the EU.
- 3 main area
- Excellent science: 24,5 millions of euro
- Encourage high quality research in Europe through competitive funding
- Industrial leadership: 17,9 millions of euro
- Developing European industrial capabilities
- Social challenges: 31,7 millions of euro
- Helping address major concerns shared by all Europeans


## Goal of the research

collaboration network $\Rightarrow$ project portfolio


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## Multilevel project management <br> Single projects, Programmes, Multiprojects



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## Programmes:

- Interdependencies between projects


## Multilevel project management Pros vs cons

Single project (Hans et al., 2007; Dahlgren and Söderlund, 2010)

- Independent from other projects $\Rightarrow$ No risk spread

Cons

- Smaller added value (as proxy: publication output)


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Programme (Iamratanakul et al., 2008)

Pros

- Interdependencies $\Rightarrow$ more added values

Cons

- Interdependencies $\Rightarrow$ risk of delays


## Multilevel project management Pros vs cons

Single project (Hans et al., 2007; Dahlgren and Söderlund,
2010)

- Independent from other projects $\Rightarrow$ No risk spread

Cons

- Smaller added value (as proxy: publication output)

Programme (Iamratanakul et al., 2008)

Pros

- Interdependencies $\Rightarrow$ more added values

Cons

- Interdependencies $\Rightarrow$ risk of delays

Multiproject (Azimian et al., 2013; Hans et al., 2007)

- Common resources $\Rightarrow$ more effective budgeting

Cons

- Common resources $\Rightarrow$ risk of delays


## Structure conversion Distances

1. Distance of overlapping in duration $\left(d_{t}\right)$. Denote $t\left(p_{i}\right)$ as the time interval of project $p_{i}$.

$$
\begin{equation*}
d_{t}\left(p_{i}, p_{j}\right)=1-\frac{t\left(p_{i}\right) \cap t\left(p_{j}\right)}{t\left(p_{i}\right) \cup t\left(p_{j}\right)}, d_{t}\left(p_{i}, p_{j}\right) \in[0,1] . \tag{1}
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$$

2. Distance of ownership $\left(d_{0}\right)$. Denote $o\left(p_{i}\right)$ as the set of organizations dealing with project $p_{i}$

$$
\begin{equation*}
d_{o}\left(p_{i}, p_{j}\right)=1-\frac{o\left(p_{i}\right) \cap o\left(p_{j}\right)}{o\left(p_{i}\right) \cup o\left(p_{j}\right)}, d_{o}\left(p_{i}, p_{j}\right) \in[0,1] . \tag{2}
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\end{equation*}
$$

3. Distance of the context $\left(d_{x}\right)$. Denote $\operatorname{desc}\left(p_{i}\right)$ as the description of $p_{i}$ and $y\left(p_{i}\right)$ as the type of the subprogram of project $p_{i}$. Denote $\cos (T, \tau)$ as the cosine similarity of text $T$ and text $\tau$.

$$
\begin{gather*}
d_{y}\left(p_{i}, p_{j}\right)=\left\{\begin{array}{l}
0, \text { if } y\left(p_{i}\right)=y\left(p_{j}\right) \\
1, \text { if } y\left(p_{i}\right) \neq y\left(p_{j}\right)
\end{array}\right.  \tag{3}\\
d_{x}\left(p_{i}, p_{j}\right)=\cos \left(\operatorname{descr}\left(p_{i}\right), \operatorname{descr}\left(p_{j}\right)\right)  \tag{4}\\
d_{x y}\left(p_{i}, p_{j}\right)=d_{x}\left(p_{i}, p_{j}\right) \cdot d_{y}\left(p_{i}, p_{j}\right) \tag{5}
\end{gather*}
$$

## Structure conversion

Cluster memberships

1. Membership of multi-project: (Miloševic and Patanakul, 2002)

$$
\begin{equation*}
\mathcal{M}_{m}\left(p_{i}\right)=\max _{j}\left\{\left(1-d_{t}\left(p_{i}, p_{j}\right)\right) \cdot\left(1-d_{o}\left(p_{i}, p_{j}\right)\right) \cdot\left(1-d_{y}\left(p_{i}, p_{j}\right)\right\}\right. \tag{6}
\end{equation*}
$$

## Structure conversion <br> Cluster memberships

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\end{equation*}
$$

2. Membership of programmes: (Mikkola, 2001)

$$
\begin{equation*}
\mathcal{M}_{p}\left(p_{i}\right)=\max _{j}\left\{\left(d_{o}\left(p_{i}, p_{j}\right)\right) \cdot\left(1-d_{x y}\left(p_{i}, p_{j}\right)\right)\right\} \tag{7}
\end{equation*}
$$

## Structure conversion <br> Cluster memberships

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\end{equation*}
$$

3. Membership of single project: (Miloševic et al., 2009)

$$
\begin{equation*}
\mathcal{M}_{s}\left(p_{i}\right)=1-\max \left\{\mathcal{M}_{m}\left(p_{i}\right), \mathcal{M}_{p}\left(p_{i}\right)\right\} \tag{8}
\end{equation*}
$$

## Results of structure conversation

Programs + Multi-projects + Multi-projects\&Programs


Structure of the multi-projects and programs in EU FP7 projects (links mean common resources in case of multiprojects and dependencies in the case of programs)

## Results of structure conversation

Programs + Multi-projects + Multi-projects\&Programs


Structure of the multi-projects and programs in EU FP7 projects (links mean common resources in case of multiprojects and dependencies in the case of programs)

Single projects + Programs + Multi-projects +
Multi-projects\&Programs


Entire structure of the multi-projects and programs in EU FP7 projects including single projects (links mean common resources in case of multiprojects and dependencies in the case of programs)

## Results of structure conversation

 Validation

Network structure of projects as a sample from CORDIS FP7 database

## Results of structure conversation Validation



Network structure of projects as a sample from CORDIS FP7 database


Schedule of projects as sample from CORDIS FP7 database

## Prepositions

1. Mean of membership values of single projects / multi-projects / programmes $\sim$ number of single projects/multi-projects / programmes

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$\Rightarrow$ Estimation of the time-cost tradeoffs of increasing/decreasing the number of multi-projects in the project portfolio.

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2. If number of multi-projects $\nearrow \Rightarrow$ duration $\nearrow$, but relative costs 】
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3. If number of programmes $\nearrow \Rightarrow$ duration $\nearrow$, but publication output $\nearrow$

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1. Mean of membership values of single projects / multi-projects / programmes $\sim$ number of single projects/multi-projects / programmes
2. If number of multi-projects $\nearrow \Rightarrow$ duration $\nearrow$, but relative costs 】
$\Rightarrow$ Estimation of the time-cost tradeoffs of increasing/decreasing the number of multi-projects in the project portfolio.
3. If number of programmes $\nearrow \Rightarrow$ duration $\nearrow$, but publication output $\nearrow$
$\Rightarrow$ Estimation of the time-publication output curves for the growing number of programmes.

## Results - FP7

Time-cost tradeoffs

Cost demands vs. membership of multi-projects


## Results - FP7

Time-cost tradeoffs

Cost demands vs. membership of multi-projects


What happened, if the rate of multiprojects is changed


## Results - FP7

Time-publication tradeoffs

Publication outputs vs.
membership of programs


## Results - FP7

Time-publication tradeoffs

Publication outputs vs.
membership of programs


What happened, if the rate of programs is changed


## FP7 vs. H2020

Time-cost tradeoffs



## FP7 vs. H2020

Distribution of memberships


## FP7 vs. H2020

Distribution of memberships


## H2020

Program memberships and number of publications


## H2020

Program memberships and number of publications
$C: M_{p} \geq 0.6$


Program membership

- observation $\quad$ observation $\left(M_{m}>0.7\right)=$ fitted lines


## H2020

Program memberships and number of publications


## H2020

Program memberships and number of publications


- observation - observation $\left(M_{m}>0.7\right)=$ fitted lines


## H2020

Program memberships and number of publications


# Further researches 

project portfolio $\Rightarrow$ collaboration network


Project portfolio $\Rightarrow$ collaboration network

## Further researches

project portfolio $\Rightarrow$ collaboration network


Project portfolio $\Rightarrow$ collaboration network

$$
a_{i j} \sim p_{i j}
$$

(9)

# Further researches 

 prediction of collaboration network$$
\begin{equation*}
\operatorname{logitp}_{i j}=\beta_{0}+\sum_{k_{i}} \beta_{k_{i}} m_{k_{i}}+\sum_{k_{j}} \beta_{k_{j}} m_{k_{j}} . \tag{9}
\end{equation*}
$$

# Further researches 

prediction of collaboration network

$$
\begin{equation*}
\operatorname{logitp}_{i j}=\beta_{0}+\sum_{k_{i}} \beta_{k_{i}} m_{k_{i}}+\sum_{k_{j}} \beta_{k_{j}} m_{k_{j}} . \tag{9}
\end{equation*}
$$



Original network


Predicted network

## Further researches

 prediction of collaboration networkVariable importance

accuracy 0.84

## Summary and Conclusions

- Main results of structure conversion
- Individual projects are overrepresented in FP7; however, numbers of programs and multiprojects are increased in H 2 O 20


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- Main results of structure prediction
- Mathew effect: a rich will be richer
- Importance of former experiences project $\Rightarrow$ program



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## Structure conversation

Density function of similarities (similarity=1-distance)







Cumulative and probability distribution of the similarity metrics

## Development of Network Science <br> Distant Deterrence

- Spatial Networks: (e.g. Boccaletti et al., 2006)



Distance deterrence*


Distribution of degree*
*Gadár et al. (2018)

# MANAGING SPORT CLUBS WITH PROJECT MANAGEMENT APPROACH 

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## Managing sport clubs with project management approach

PMUni Workshop
Budapest, 2022

of BUDAPEST

## Motivation for the research

- Have been around sports for 15 years
- Have been working in sport's environment for 7 years
- Have researched the topic earlier:

Balanced ScoreCard for sport teams in BA thesis
Managing teams by sport KPIs in MSc thesis

- Planning to work in sport management and develop how Hungarian sport clubs are led and managed


## of BUDAPEST <br> FOUndation of researich: Nature of sport clubs through the lenses of project management

- Business operation of professional sport teams
- Organizational chart of clubs show functional structures
- Significance of the general manager role emerges
- Budgets and salary caps
- Seasons as operation cycles
- Sport performance as indicator of business success
- Still managed by sport experience and intuition

Source: Badenhausen (2020 \& 2021),
Miami Heat (2021), NBA (2017)

## Foundation of research: <br> Nature of seasons through the lenses of project management

- Unique, each season has different circumstances:

Stakeholder expectations change
Regulations change
Opponents change

- Given budget with limitations
- Time frame to reach organisational goals


Source: Adams (2019), Görög (2013),
Miller (2019), NBA (2017), PMl (2017)

## Managing projects and teams by KPIs

- S.M.A.R.T.KPIs
- Provide...
...guidance for project team
...motivation for individuals
...opportunity to lead for the manager
- Build a holistic KPI structure
- Connections between different categories


Source: Bryde (2005), Kerzner (2015 \& 2017)

## Research \& methodology

- Research question \#1: Can project management approach be applied to how sport teams operate and how they are managed to be successful?
- Research question \#2: Can sport statistics be used as key performance indicators in order to manage the organization?
- Focus of the research: Basketball, National Basketball Association (NBA)
- Duration: Seasons since 2015


## Research \＆methodology



起云
© Looking for
similarities in project
management and
sport management

Specify the league which will be the subject of research

Find the potentia KPls of the sport


## Key findings of earlier researches

- Business performance is impacted by sport performance
- Sport performance can be monitored by advanced statistics
- Sport KPI structures can be built via SPSS, using linear regression modeling, correlation and benchmarking




# Thank you <br> for your attention! 

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# EvALUATING THE EFFECTS OF FLEXIBILITY ON PROJECT PLANNING DATABASES AND INDICATORS 

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Evaluating the effects of flexibility on project planning databases and indicators

PMUni Conference

> 17.11.2022

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## Outline

Relevance and goals
$r$ Combining project databases
$r$ Project indicators
$r$ Effects of flexibility
r Summary


## Relevance

r Flexible approaches (agile, hybrid, extreme) are conquering non-software areas
r Still, no support for flexible methods by databases or indicators
r Research and benchmarking of new/existing algorithms is complicated
r Artificial vs. real project database showing differences
$r$ Can lead to biased results
$\rightarrow$ Need to better understand projects with a flexible nature


## Goals

- Create a uniform model for databases
$r$ Collect existing databases and extend them with flexibility
$r$ Collect, adapt and extend project indicators for flexibility
Analyze effects of flexibility for topology, time and resources using indicators



## A unified model

r Contains all the necessary domains to represent multilevel project plans and their attributes.


The Unified Matrix-based Planning (UMP) matrix

## Flexibility in projects




## Applied indicators

| Name | Short description |
| :---: | :---: |
| Structural indicators |  |
| 11 | number of nodes (L.e., tasks) |
| 12 | serial or parallel structure |
| 13 | task distribution |
| 14 | rate of short ares |
| 15 | rate of long ares |
| 16 | topologival float |
| t-density | total activity density |
| XDENSITY | average activity density |
| C | network complexity |
| CNC | ceefficient of network complexity |
| Os | order strength |
| Time related indicators |  |
| TPT | total project time |
| XDUR | average activity duration |
| VA-DUR | variance in activity duration |
| PCTSLACK | percent of activities possessing positive total slack |
| XSLACK | average total slack per activity |
| TOTSLACK-R | total slack ratio |
| xSLACK-R | average slack ratio |
| PCTFREESLACK | percent of activities possessing positive free slack |
| XFREESLACK | average froe slack per activity |
| Renewable resource-relasted indicators |  |
|  | resource factor (i.e, density of RD) |
| $\mathrm{PCTR}_{j}$ | percent of activities that require resource type / |
| RU | resource use |
| $\mathrm{DMND}_{j}$ | the average demand resource type $j$ |
| RC | resource constrainedness |
| RS | nesource strength |
| UTIL | utilization of reswurces |
| TCON | constraints of resource jover time |
| OFACT ${ }^{\text {j }}$ | obstruction of resource j |
| UFACT ${ }_{j}$ | underutilization of resource j |
| UTIL | utilization of resources |
|  | ema |



## Generating flexible structures

r Flexibility parameter (fp) specified:

- $5 \%$, ratio of supplementary tasks
r $f \%$, ratio of flexible dependencies

$\rightarrow$ indicators are used to characterize the fixed and flexible structures




Flexibility effect on time


Research Group



## Flexibility effect on (multi)project duration

V Variance in duration increases with flexibility
$r$ Increases uncertainty in planning of (sub)projects



## Summary

$r$ Current research
$r$ combines existing heterogeneous project databases into a compound database
$r$ generates minimal, minimax, maximin and maximal structures to test and evaluate planning decisions
$r$ gives flexibility-dependent complexity, time- and resource-related indicators
$r$ tightens the gap between simulated and real-life databases with flexibility
$r$ gives insight to the effects of flexibility in different settings
$r$ provides a large set of open database to test both traditional and new flexible algorithms


# PROJECT MANAGER'S ABILITIES AT PROJECT BASED COMPANIES 

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## PROJECT MANAGERS'

## TASKS

## T1

Managing the implementation of a project
T2
Managing the project team

## T3

Managing the achievement of beneficial change implied in the strategic objectives

## PROJECT MANAGERS'

## ABILITIES

## Technical

Griffin (1987), PMI (2000), Roóz
(2006), El-Sabaa (2009), Görög (2013)

## Human

Griffin (1987), Roóz (2006), ElSabaa (2009), Görög (2013)

## Leadership <br> Conceptual

 PMI (2000) Griffin (1987), Roóz (2006), El-Sabaa (2009)Strategic\&business management

Project

PMI (2000)

Görög (2013)


## COMPARISON OF POJECT ORGANIZATIONS



| RELEVANCE\&OBJECTIVES |
| :--- |
| R1 |
| Literature mostly on project oriented |
| companies |
| R2 |
| The major part of enterprises at building |
| industry are project based companies |
| O1 |
| To reveal the most important project |
| manager abilities at project based |
| companies |
| O2 |
| To compare the results with the literature |



## RESEARCH METHODOLOGY

## SAMPLE

31 project managers of 4 project based companies from building industry

## QUESTIONNAIRE

17 abilities of 3 groups (technical, human and project

## TASK

Choosing and ranking the significance of the TOP 10 most important abilities



|  | FINDINGS\&EXABILITIES - Q1; Q2 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |
|  | RANK | ABILITY | GROUP | SCORE | CONNECTED RESEARCHES |
|  | 1 | Problem solving | Human | 14,19\% | Görög (2013), EI- <br> Sabaa (2001), PMI <br> $(2000)$   |
|  | 2 | Decision | Human | 10,21\% | Görög (2013) |
|  | 3 | Prioritization | Project | 8,97\% | PMI (2000) |
|  | 4 | Planning | Project | 8,74\% | El-Sabaa (2001) |
|  | 5 | Self-knowledge | Human | 8,33\% | Non of them, only ElSabaa (2001): selfconfidence |



## FINDINGS\&EXPLANATION

## ABILITIES - Q2

| RANK | ABILITY | GROUP | SCORE | CONNECTED <br> RESEARCHES |
| :--- | :--- | :--- | :--- | :--- |
| $\mathbf{7}$ | Communi- <br> cation | Human | $14 \%$ | Griffin (1987), PMI (2000), <br> El-Sabaa (2001), Roóz |
| $\mathbf{1 5}$ | Motivation | Human | $10 \%$ | (2006), Görög (2013) |
| Eliffin (1987), PMI (2000), |  |  |  |  |

Motivation - as a project manager's competence - has high effect on project success (Müller\&Turner, 2010)


## EXPLANATION

TYPICAL PROJECT ORGANIZATION AT PROJECT BASED COMPANIES - Q2



## CONCLUSION, FUTURE

## C2

Motivation and communication are really not so important abilities?

## F2

Is it a general point of view, or a typical to project oriented companies?

## F3

Deeper understanding of this result by personal interviews and more detailed questionnaire


# PILOT STUDY ON CHANGES IN GROUP PROCESSES AND INTERACTIONS DURING THE LIFE CYCLE PHASES OF UNIVERSITY COURSE PROJECTS 

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## PILOT STUDY ON

CHANGES IN GROUP PROCESSES AND INTERACTIONS DURING THE LIFECYCLE PHASES OF UNIVERSITY COURSE PROJECTS

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Communication Sciences

## NTRODUCTION

"TODAY'S ORGANIZATIONS HAVE RESPONDED TO GROWING UNCERTAINTY BY TURNING INCREASINGLY TO WORKGROUPS."
(Navarro et al., 201 5, p. 92 8)


## RESEARCH AIMS

## PILOT STUDY

SEPTEMBER - DECEMBER 2022

- Fostering competence -based learning, focusing on skill development and labour market requirements (Bodnár \& Sass, 2020 )
- applying internationally developed research methods to a Hungarian environment (Ujhelyi, 2011 )
- understanding team dynamics in project management with the research methodology of communication science, pedagogy, and psychology



## THEORETICAL <br> BACKGROUND




## RESEARCH QUESTIONS

## 1.

2. 

How does the level of entitativity,
individual f low and conversational coherence change during the life cycle phases of university course projects?

Do the group processes and interactions have an effect on the project outcome, namely the successful completion of the project and the successful
project management process?

## Methodology

- video recording of meetings
- COCO: Coherence in Conversation (B oos, 2018 )
- GEOC: Groupness Entitativity Observation al Coding (Navarro \& Meneses, 2018 )


## SURVEY METHODS

- self-reporting immidiately after the meetings
- LGD: Level of Group Development Questionn aire (Navarro et al., 201 5)
- flow: situation-specific Flow Questionn aire for education (Oláh, 200 5)





## , <br> CURRENT STATUS OF THE RESEARCH

- recording of the 1st and a mid-term project meeting in every group (5 hours of footage )
- results of the 1 st phase (Initiation and Planning ):
o individual flow: high values because of the creativ e idea-gen eration proce ss
entitativity: higher values from questionnaire than from the observation
- feedback after every phase for the groups to reward them for participation


## NEXT STEPS

- recording of the last meetings of the teams
- deciding on measurement methods of success
- analyzing final evaluations by the instructor and the professional jury team
- end results by the middle of December 2022

FUTURE PLANS FOR FALL 2023: DEVELOPING RESEARCH PROJECT BASED ON THE PILOT STUDY


NEW ASPECTS:

- identifying the roles and responsibilities of the project team members based on their behaviour
- understanding the leadership emergence
- measuring group flow in projects

EXTENSION OF THE SAMPLE: involving postgraduate, MA and

- BA project teams



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# OPPORTUNITIES AND CHALLENGES OF NEW TECHNOLOGIES IN SERVICE INNOVATION CONSIDERING PROJECT CONTEXT 

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## Opportunities and challenges of new technologies in service innovation considering project context

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Associate Professor, Corvinus University of Budapest


- Al
- Distributed ledger technology
- Application Programming Interfaces (APIs)
- Machine learning
- Natural Language Processing and soft computing
- Digital Solutions for Customer Due Diligence


## Main users of new technologies



- Big tech
- Internet based firms (Fintech or other)
- Multinational financial institutions
- Retail and commercial banks
- Supervisors (public sector)



## CORVINU EGYETEM <br> Main benefits of the use of new technologies



## Challenges in the Development and/or Implementation of New Technologies

 CORVINUS EGYETEM

## CORVINUS EGYETEM <br> What Preconditions Enable the Adoption and Use of New Technologies?



## CORVINUS

 EGYETEM
## Literature

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# STRATEGIC PROJECT PORTFOLIO MANAGEMENT - THE LINK BETWEEN THE FIRM'S DAILY OPERATION, STRATEGY AND INNOVATION 

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## My Research Topic

- Innovation in the light of the fourth industrial revolution
- Recently, the pace of technology has accelerated significantly.
- The adoption rate of new technology speed up.
- the ability to develop new technology products and systems increased subsequently.
- The barrier to create Innovative technology become much lower than in the past (before the fourth industrial revolution).
- The main RQs are:
- What are the changes in the attributes and characteristics of the innovation due this major movement?
- What is the effect on the leadership in innovative firms?



## Subject The Business Success Chain

What is the Link between Business Success, firm's Strategy, and Projects, and all may promote innovation?


## Outline

- The Problem
- Success rates (Firm's strategic implementation and Projects)
- Definitions
- Firm's strategy, Portfolio management, Project management, Strategic Project Portfolio
- How to measure success - project and strategy.
- The link - Projects, Projects Portfolio and Firm's Strategy.
- Models for strategic project portfolio management
- How to implement strategic project portfolio management inside organization.
- Promoting Innovation through Portfolio Project strategy
- Further research - Agile projects, the future of "waterfall project PMO"


## The Problem

## Strategy implementation and project success rates low

- it is more difficult to make strategy work than to make strategy.

66\% of corporate strategy is never implemented

- Only $65 \%$ of projects aligned to the strategy.
- Only $33 \%$ of top managers stated high benefits from project to strategy (PMI 2018).
- Projects success rates consider as a problem and well below $50 \%$...


## World of Projects

- A project is a temporary endeavor undertaken to create a unique product, service, or result. (PMBOK, 2017)
- Projects are critical to the success of any organization, result in new or changed products, services, environments, processes and organizations.
- Projects increase sales, reduce costs, improve quality and customer satisfaction, enhance the work environment, and result in many other benefits.
- "powerful strategic weapons" - central building block in implementing
the intended planned strategy.
(Cleland, 1999; Dietrich and Lehtonen, 2005; Grundy, 2000 ; Shenhar et al. , 2001 ; Kezner, 2001 ; Wald et al., 2015)


## World of Projects (cont.)

- "Projectification" - Projects have become a universal means of organizing work not only within industrial firms and professional sectorssuch as research, education, health care, culture, sports, politics and public administration-rather the methods of project management are also used in our private life.
- An implication of this trend is that we spend more time in projects and that more value is created or destroyed by projects



## The Business Success Chain

The Link between
Business Success,
Firm's Strategy,
and Projects.


## Project Portfolio management

- "The simultaneous management of the whole collection of projects as one large entity"
- "a collection of projects, programs, subsidiary portfolios, and operations managed as a group to achieve strategic objectives"
- PPM means the coordination and control of the group of multiple projects where managers prioritize amongst projects, allocate resources to achieve strategic benefits, and terminate low value adding projects.
- PPM deals with the firm's strategic choices and consequently can bring significant changes to the firm.
- Organizational strategy is increasingly delivered through the project portfolio
- PPM a core research theme in the general field of project management, and strategic management.

Clegg, Killen, Biesenthal \& Shankaran, 2018; Cooper, Edgett \& Kleinschmidt, 1999 ;

## Project Portfolio management (cont.)

- PPM acts as a bridge between strategy and projects.
- PPM - the overall organizational ability to manage the project portfolio strategically and holistically, the better to support the success of the organization.

| PPM as a BRIDGE |  |  |
| :---: | :---: | :---: |
| OPERATIONS |  | PROJECTS |
| Strategies | 1 | Schedule, time |
| Objectives, goals | / 0 | Project cost |
| Business performance | 4 | Project performance |
| Stockholder satisfaction | 0.1 | Stakeholder satisfaction |
| Project selection and mix | 1 - | Scope, change control |
| Resource availability |  | Resource use |
| Cash flow, income |  | Cash use |

## How to measure success?

- Measure Project Success
- 'The iron triangle' - on time, within budget and according to performance specifications.
- Examine project effectiveness, the support of corporate strategy and stakeholders' interests.
- Goals determined by a project's stakeholders.
- Measure Project Portfolio success
- Strategy implementation, alignment to business strategies
- Future preparedness
- Portfolio balance
- Average economic project success
- Synergy exploitation
- Improvement in decision making
- Maximizing resource usage
- Organizational risk management
- Key performance indicators (KPIs)
(Deák, 2006; Szabó and Gaál, 2006 ; Kopmann et. al, 2015 ; Turner and Cochrane, 1993 ; Judgev and Müller, 2005).


## How to measure success ? (cont)

- Measure Strategy Success
- Balance Score Card technique (BSC)
- HOSHIN KANRI
- Diagnostic controls and interactive Dashboards



## Models for project portfolio management

Figure 1.1-1 First Three Steps of the Project Portfolio Life Span


Source: R. M. Wideman, A Management Framework for Project, Program and Portfolio Integration (New Bern, N.C.: Trafford Publishing, 2004), p. 169


# Models for project portfolio management (cont.) 

VPM - Visual Projects Map


Figure 1: Portion of a visual project map (VPM).
Each circle is a project (circle size reflects investment, colors or shading represents strategic importance), and the arrows represent dependencies
between projects. Labels provide project name, investment required and NPV.
(as snown in rigure 3).


Figure 3: Examples of data displays used in the experiments.
Portions of three visual displays of the same data. Colors indicate strategic importance
Identical financial data were provided on each display (see text for explanation).

## Models for project portfolio management (cont.)



Figure 7.2: A project portfolio perspective of planned and emergent strategic elements


Figure 7.3: Cascade model (extended from Morris and Jamieson, 2005)
Kopmann et. al. (2017)

## Models for project portfolio management (cont.)



# What is the role of Project Portfolio Management Office (PPMO)? 

- Three phases for project portfolio management

1) the prioritization and selection of projects
2) resource allocation to and across projects
3) portfolio steering (i.e. the re-prioritization or termination of projects, re-allocation of resources, exploitation of synergies)

- PPMO implements the business strategy through coordinating decision-making about project investments, balancing risk and resources and maximizing the value of the project portfolio
- PPMO is an organisational business unit, The PPMO is seen as a dynamic entity 'to solve specific issues within dynamic organizations'
- "Governance, as it applies to portfolios, programs, projects, and project management, coexists within the corporate governance framework.
It comprises the value system, responsibilities, processes and policies that allow projects to achieve organizational objectives and foster implementation that is in the best interests of all the stakeholders ... and the corporation itself"
- PPMO - authoritative style in resource management, or a consolatory stance when mediating or coaching parties to improve collaboration.


## The PPMO Challenges

- Sensitivity analysis and Uncertainty
- Dependencies
- Decision Traceability
- Simplicity
- Quantitative and Qualitative analysis technique
- Conflict management




## Promoting Innovation by leadership

- PPMO as a pivot point for organizational resource base, act as the Innovation leader
- Future-oriented and pro-active.
- Build better structures and processes for project portfolio management - higher transparency, recognize opportunities and threats, allocate resources to pursue their project options.
- Build innovation pipeline and generate better and more ideas, and processes how to select the best ones.
- Choose among higher valued projects with more mature and better tested business plans.
- Respond more quickly and more consequently to the information he receives.
- Be more responsive to react upon unexpected risks and opportunities, and do this more consequently.
(Gemunden et. al. 2017 ; Teece 2007 ; Wysocki, 2019)



## PPM in Agile projects

- Waterfall vs Agile project
- Hybrid PPM
- The role of the Product manager
- Continuous alignment process


Waterfall


Agile


- Project is the tactical tool for improving the organization, and achieve goals
- In order to minimize the failure rates, measurement and control is necessity, but also alignment to the strategic goals

> Summary and TakeAways of the firm

- PPMO is act as the "Captain of the Ship", and should act wisely in very complex environment.
- This role is crucial in order to promote innovation, and should be investigated further in agile projects.


The presentation was conducted as part of OTKA 139225 entitled 'Management readiness level towards Strategic Technology Management Excellence’

# MODULARIZATION IN PRODUC DEVELOPMENT: STUDENTS' EVALUATION 

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MiSkOl_Cl
EGYETEM

# Modularization in product development: Students' evaluation 

## László Soltész

University of Miskolc, EMERSON Machine Automation

László Berényi
17th November 2022
University of Miskolc

Pressure on new product development

- Reduced lead time
- Cost savings
- Quick response to market needs
- Targeted action
- Better utilization of lessons learned
- Opportunities of modularization


https://www.modularmanagement.com/blog/all-you-need-to-know-about-modularization
- Voluntary online survey was designed for anonymous data collection about new product development projects.
- Modularization was included as a question group
- Engineering, business and state science students involved ( $n=156$ )
- 8 items evalauted on a 5-point scale



## Research design

- Items for evaluation:
" Development costs
- Development time
" Making failures
" Collaboration between project team members
- Collaboration between projects
- Production costs of the product
- Corporate expenses
- Company competitiveness
= Bi-directional evaluation (5-point scale):
= 1.significantly reduces
- 2. reduces
- 3. not relevant
- 4. increases
- 5 . significantly increases

Results


Results



## Conclusions

- Few significant differences by the grouping factors
- Attitudes to modularization are partly independent from the profession and other factors
- Limited interpretation of the results
- But basic changes can be expected with a new generation of managers and product development engineers
- Two clusters identified with different approach to modularization
- Improving trust is sharing information is important


# GENERATION Z WORKSHOP 

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## agenda

- Social categorization: agestereotypes and generations
- Studentschanging needs
- Lifespan development: Changing abilities \& goals




## Advantages and disadvantages of differences



Different perspectives, information, competences

Perceptual bias, $\checkmark$ alue mismatch, expectations
trust, cohesion $\downarrow$
tension, conflic $\uparrow \uparrow$
„Employee-gens" in Hungary: Meretei (2017)

Number of employees by age group, 2020, HU


## Age stereotypes

Categorizationis unav oidablecognitiv e limits but simplification, inaccuracy $\rightarrow$ orient behaviour \& biases (,,old"vs „,young")

? Stereotypes from work context Old people are ... Young people are ....

## Age stereotypes

## Unav oidablesocial categorisation <br> $\rightarrow$ simplification inaccuracy $\rightarrow$ expectations, biases (,,old" vs ,"young")

Possible - consequences:
competition, power imbalance $\rightarrow$ reduced cohesion, conflicts

PERFORMANCE: older people are less skilled, motiv ated and productive than younger people

DEVELOPMENT: older people are harder to train, less adaptable/ flexible, more resistant to change, $\rightarrow$ lower return on training

RELIABILITY: older people are more reliable, stable and committed than young people

PRODUCTIVITY: youngers are more productive, creative, ambitious, enthusiastic and efficienst

FLEXIBILITY: younger people are better able to cope with stress at work, more likely to ask for immediate feedback on performance



Last attemptto engage your students?

## Students changing needs in HE

Why is learning important for student?
$\rightarrow_{\text {„Personal and intellectual growth" (cognitive challenge ) (56\%) }}$
$\rightarrow$ other: acquiring specific skills, knowledge (high-paying-jobs), or postpone adult responsibilities (social motive) (Berger, 2016)
,,Most people tire of the lecture in ten minutes; clever people can do it in five. Sensible people never go to lectures at all." (Leacock id Chadbury, 2011:13)
Increased need of / for

- interaction, teamwork, constant communication
- active, collaborative learning , practice
- use of technology
- immediate acquisition of knowledge
- personal engagement (as catalyst),
- fulfillment of their goals

Teaching
PM-competences

Bates et al, 2017

## Solutions in HE

", a sage on the stage" $\rightarrow$,,guide on the side"


- More teamwork, problem solving
- Methods facilitating interaction, inv olvement
- Integration of technology
- MOOC, FlippedClassroom, Blendedlearning, Gamification


Hersey and Blanchard's situational leadership


- Abilities
- Motivation
from lifespan perspective


## Key factors:

- ability - task maturity
willingness - psychological maturity
Narrow focus, but low maturity followers benefit from directive behavior


## Lifespan development: changing cognitive abilities

Early 20s peak
Different patternof decline - intelligence (I), memory (M):
$\rightarrow$ CrystallizedI (facts, info), LTM (retrieveinfo), semantic $M$ (meaning of words) - stable, increases, slower decline
$\rightarrow$ Fluid I (capacityto connect ideas, draw inferences), working M (holdinfo) - faster decline
Decline may due to
$\rightarrow$ Biological, functional decline (e.g. brain)
$\rightarrow$ environment(e.g. stimulation, digital usage)


Seattle Longitudinal Study (Schaie, 1993, 2013 )

## Lifespan development: changing abilities




Hartshorne \& Germine , 2015
,"NeuroRacer" Gazzaley \& Rozen, 2016 :91
Multitasking $\rightarrow$ reduced accuracy and
speed of task completion

## methods

NeuroRacer $\rightarrow$ resistanceto distraction, goal interference, interruption on task performance

"single-task version" - target sign "distraction version" - car driving along "multitasking version" - target \& navigate dependent Variables: how accurately, rapidly perform this task

## Mind-in-the-eye $\rightarrow$ empathy



Digit span/symbol $\rightarrow$ wM capacity


Digit Symbol Test


## Vocabolury

For each initial word, find the other word which means the same or most nearly the same.

## beast

- afraid
- words
- large
- animal
- separate


## COHORT-effect

Schaie: with generations (1889 $\rightarrow$ 1973)
$\rightarrow$ Numeric ability lower ( $\leftarrow$ less
computation)
$\rightarrow$ V erbal memory, inductive reasoning higher scores
Reasons: education, complex work problems, more cognitive stimulation,


Vocabulary test, Hartshorne \& Germine, 2015

Gens: different attitude
genZ: dependence, transformed brain activity with usage, decision \& concentration fatigue, overloaded $W M \rightarrow$ ",distracted mind"
goal-oriented behaviour distracted by (too much/ continuous) external info that needs attention for decision of usefulness $\rightarrow$ fatigue (Gazzaley \& Rosen, 2016)
Cognitiveload (Sweller et al, 2019) new info limited WM, after processing $\rightarrow$ LTM

## Principles (suggestions) for instruction

- Information is stored in LTM - help to get info into this storage
- Borrowing and reorganising - info comes from others (instructor, students) via communication, cooperation
- Randomness as genesis - if info unavailable from others $\rightarrow$ generate it using problem solving (random generate and test)
- Narrow limits of change - limitations of working memory with fixed capacity $\rightarrow$ needs recovery \& support (visualisation)
- Environmental organising and linking - limit of $\mathrm{WM} \leftrightarrow$ unlimited LTM $\rightarrow$ facilitate integration of stored and new info, skill


## Why do you participate in the workshop?

## Because

- it contributes to my professional career.
- I would feel bad about myself if I didn' $\dagger$ participate in a professional events.
- it is personally important to me to be active ina professional networks.
- For the pleasure of discovering new ideas in my professional field.

External regulation


Integrated/ Intrinsic motivation

## Lifespan development: changing goals


$\rightarrow$ Early adulthood long, open time horizon, motivated toinvest, achieve knowledge development(info, experience, expanding network, long-ferm extrinsicobjectives (compensation promotion)
$\rightarrow$ With age: limitedtime horizon, shift toward maintenance\& regulation of loss $\rightarrow$ short-term intrinsicallyoriented goals (emotionallysatisfying meaningfultasks \& interactions, utilizing skills

Hand:
abilities skills,
experiences, self-efficacy

Analysis of abilities and motivations


Kehr, 2004 motivation model
recall a student or team whose teaching was a challenge for you
,"collecting problems"

## Analysis of abilities and motivations

Source of problem?
Derives from the specificity of
teaching PM?
Possible solutions?


Hand Q:
Has she/ you got the necessery
...abilities \& skills?
...experiences?
Did she/ you succeed in similar tasks in the past?

Heart Q.:
Does she/ you
... really like the task?
...have fun during task engagement?
...feel uneasy/ anxiety, fear?
Is there a fit between her/ your needs and predilections (prefer)?

HEAD
$\rightarrow$ goals
Head Q.:
Is the task really important to her/ you?
Does the task fit to her/ your goals?
Do the goals meet SMART criteria?
Are there any goal conflicts?
What is the goal behind the goal?
Kehr, 2004 motivation model

Thank you for your attention!

# INNOVATION INDUSTRY 4.0 APPLICATION POSSIBILITIES FOR ROLLER TRACK DESIGN 

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## STRUCTURE OF A PRESENTATION

> INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0
>ROLE OF ROLLER TRACKS IN MATERIAL FLOW
$>$ ROLLER TRACK OPERATION AND DESIGN USING INNOVATIVE METHODS
>SUMMARY

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Without the tools of Industry 4.0, manufacturing companies would not be able to cope effectively and cost-effectively with today's rapidly changing requirements and ad hoc problems. This chapter deals with these innovative technologies. There are two prominent moments in the life of companies when innovation initiatives are more common. The first such moment is when the company is still growing, its performance has not yet reached its peak, but it is already close to it. The desire for innovation is then driven by inner will and passion, and it is motivated by maintaining a competitive position and gaining an advantage. The second moment occurs when the company's performance declines. In this case, innovation is influenced by the compulsion due to survival [1].

INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

The best moments for innovation [2]:


INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Development stages of Industry 4.0 [3]:


## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

## Internet of Things:

There is no clearly established position regarding the exact wording of the Internet of Things, and there are even disputes regarding the translation of the English Internet of Things into Hungarian (dolgok internete vs. tárgyak internete). As an introduction to this chapter, let's examine some definitions, some of which come from professional sources, while others were formulated on news portals and forums [3].

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

## Internet of Things:

"The Internet of Things essentially means different, clearly identifiable electronic devices that are able to recognize some essential information and communicate it with another device on an Internetbased network. In other words, the term covers networked "intelligent" devices." [4]

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Internet of Things:
"The term Internet of Things (IoT) - describes, on the one hand, that the computer, the personal computer, is increasingly "disappearing" in certain fields of application and its role is being taken over by "intelligent objects, things". Instead of (as currently) the computing device being at the center of a person's attention, the "Internet of Things" should serve people almost invisibly, imperceptibly, without disturbing them. On the other hand, during physical implementation, the "Internet of Things" also refers to the connection of individually identifiable physical objects and devices in a structure similar to the Internet. The network structure not only "connects people", but also things and devices." [5]

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

## Internet of Things:

"In a broader sense, it is the totality of devices connected to the Internet, but increasingly we also include objects that are able to "talk" to each other... The loT enables closed-chain devices connected to the internal Internet to communicate with others. In this way, different devices can work together not only with nearby devices, but also with devices on other networks, and thus the world becomes more and more "interconnected"." [6]

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

## Internet of Things:

"The essence of the Internet of Things is that household appliances, cars, and production equipment will be accessible via the Internet and will be able to communicate with each other without human intervention. The flow of data takes place between the machines participating in the system and those connected to the Internet - the engine of this data exchange is the "machine-to-machine" (M2M) technology, which is also much talked about these days." [7]

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

The main components of the Internet of Things [8]:


## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Big Data:
Big data basically refers to large amounts of real data generated in the physical and cyber world and their processing. This large amount of data is generated on devices and/or sensors integrated into the IoT, and it is a significant task to ensure the storage and processing of this large amount of data at a level that meets user needs [11].
IBM sees many problems in the field of Big Data [12].

## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

## Digital twin:

A digital twin is a set of information that fully describes a potential or existing product from the atomic level to the macrogeometric level. In the optimal case, all conclusions and information can be extracted from the digital twin, which can be obtained by observing the real product. There are two versions of the digital twin, the digital twin instance and the digital twin prototype. The digital prototype contains all the information on the basis of which the real product can be described and manufactured. The digital prototype contains the following information: requirements, 3D model, parts list, manufacturing process. A digital instance is a virtual product connected to a physically existing product, which contains the following information: a 3D model describing the geometric data of a real object with high accuracy, a parts list with current and previous parts, technological operations that were previously performed on the real product, previous measurements and their results, results of previous maintenance, list of replaced parts [13].

INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Digital twin [15]:


## INNOVATIVE TOOLS OF INDUSTRY 4.0 AND LOGISTICS 4.0

Forecasting a large increase in the digital twin market [16]:


Simulation modeling in logistics [17]:
If we want to define simulation as a concept, then we interpret it as a method that is suitable for realistic modeling of the operation of processes and systems, so that their state changes can be evaluated. When designing a roller track, there are many challenges in creating the simulation model, as we need to accurately recognize the material flow system of the company operating the system and the operation of the roller track.

The most important steps in preparing the simulation study [18]:

- Determination of the purpose of simulation, delimitation of the examined logistics system
- Getting to know the operation of the examined system
- Determination of the set of logistic indicators necessary to achieve research goals
- Definition of input and output data
- Creation of a simulation model
- Checking and improving the developed model
- Evaluation of examination results, formulation of proposals


## ROLE OF ROLLER TRACKS IN MATERIALFLOW

During roller track goods transport, piece goods are moved through a row of rollers built into a track with a given track. We speak of gravity roller track transport if the goods move on free-running rollers and the driving force of the movement is the force of gravity. The gravity roller row must be placed at a given slope angle, which determines the transport speed [19].
Roller tracks enable continuous transport, which has three different versions:

- gravitational movement,
- driven roller movement,
- external goods movement on free-running rollers.


## ROLE OF ROLLER TRACKS IN MATERIALFLOW

In case of material handling on multiple levels, we have to solve the bridging of the complex material flow system with the help of other material handling equipment. Since elevators can be easily integrated into such systems, it can generally be said that companies use elevators to solve the bridging of the material flow between roller tracks in the case of palletized transport of larger loads. In this case, the capacity of the elevator must be designed in such a way as to avoid these material handling equipment becoming a bottleneck.

Nowadays, it is essential for companies to use methods that implement innovative elements. There are many areas in the entire supply chain where it is impossible to achieve the quick and efficient results expected by the management without these technologies. One of these innovative options for roller track design is simulation modeling using a digital shadow.

ROLLER TRACK OPERATION AND DESIGN USING INNOVATIVE METHODS

The roller track elements in the simulation model must be created in such a way that they have the properties of the real track in terms of size, operation, failure rate, etc.


Several sensors are placed on the roller track elements, which helps control the operation of the system. These sensors (light and radio frequency) must also be integrated into the virtual twin, as these sensors will facilitate the control program and the operation of the system cannot be realized without them even in the digital space.

ROLLER TRACK OPERATION AND DESIGN USING INNOVATIVE METHODS


The innovative solutions of Industry 4.0 make it possible to create a system built from a set of digital shadows in a simulation space, the system of which is the digital totality. The following figure illustrates such a system built from digital shadows.

ROLLER TRACK OPERATION AND DESIGN USING INNOVATIVE METHODS


ROLLER TRACK OPERATION AND DESIGN USING INNOVATIVE METHODS

With the help of this simulation, tests can be carried out that can provide answers to the uncertain questions of the planned new system or existing system expansion. These can be:

- sizing issues,
- issue of sensorization,
- operational strategies,
- search for bottlenecks,
- construction of nodes,
- places and amount of pulkings,
- determining the length of a track section,
- etc.


## SUMMARY

In the thesis, several tools of Industry 4.0 were presented, as well as the application of a Logistics 4.0 method in the design of a roller track, which simulates reality with innovative digital instances, thus the digital totality in the simulation space can answer important questions at the planning level. The Siemens Plant Simulation software was used for the illustration.

Companies using innovative technologies can gain a competitive advantage and avoid unnecessary investment costs. The innovative Industry 4.0 methods do not only mean the application of the most modern technology in the industry, or the continuous catching up with the latest production trends. These are all about applying new innovative strategies that focus more on reality, thereby improving the accuracy of test results.

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THANK YOU FOR YOUR ATTENTION!

# EXAMINING SUCCESS COMPETENCIES IN PROJECT MANAGEMENT IN RELATION TO THE PROJECT MANAGER 

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PhD research topic:

Examining success competencies in project management in relation to the project manager

## Agenda






There are different approaches
to the issue of competencies
for success.


01 - Technical skills,
02 - Human skills,


03 - Project management specific skills


[^0]There are several methodologies for determining personality types, of which I will focus on the MBTI®, DiSC® and ProfileXT® methodologies.


MBTI®

- Extroverts - Introverts
- Sensors - Intuitives
- Thinkers - Feelers
- Judgers - Perceivers


DiSC®

- $D=$ Dominance
- $\mathrm{i}=$ Influence
- S=Steadiness
- $C=$ Conscientiousness


ProfileXT®

- Thinking Style
- Behavioral Traits
- Interests

ProfileXT ® elements of the competency map


Research model


| Project and <br> its environment |  |
| :---: | :---: |
| Project <br> manager | Industry |
|  | Framewert type <br> Expectations project |

[^1]By reviewing the national and international literature I would
like to answer the following main research questions.

What is the relationship between project manager
competencies and project manager personality type?

Which industry-specific project manager competencies are related to project manager personality?

What influences a successful project leadership style?

Summary - Main questions
Please share your ideas, advices and tips...

01 - What do you think about the research topic?

02 - How could I improve and develop my research?

Thank you for your attention!

# CHARACTERISTICS, READINESS AND DEVELOPMENT NEEDS OF GENERATION Y'S AND Z'S PROJECT MANAGEMENT SOFT SKILLS 

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# Characteristics, readiness and development needs of Generation Y's and Z's project management soft skills 

-in the Hungarian ICT industry

Tóth Nikolett


## Introduction of the topic

CORVINUS UNIVERSITY

- The importance of and demand for projects is growing- Project Economy (Rodriguez, 2021)
- There is an increase in the complexity of projects
- The complexity of projects requires soft skills on the part of PM in addition to hard skills
(Mengel, 2008; Magano, 2020)
- ICT is one of the most important sectors globally in terms of current economic indicators and trends - It is also at the forefront of projectbased industries (PMI, 2017; Maryska, 2012)
- Importance of soft skills in the ICT sector(Stevenson, 2010)


## Introduction of the topic

- The multigenerational project environmentX, Y, Z
- Individuals of different generations have different strengths and weaknesses in soft skills relevant to project management
- Individuals of different generations prefer different learning styles and skill acquisition methods
(Magano et.al (2020); Tutar (2021); Pishchik (2020); Voelkening (2014);
Takács et.al. (2014); Nieradka (2016) ; Yilidrim et.al. (2019); Törőcsik (2014);
Wessels (2009); Bencsik és Machova (2016) )
- Educational institutions should prepare with new methods fitting new generations
- Employers and employees should prepare to the next generation PMs (Schroth, 2019)


## Litereature Review - Frequently cited sof skills



Adaptedfrom: Voelkening2014); Iri arte(2018); Robles(2012)

## Litereature Review - Generational Comparsion

|  | Generation Y | Generation Z |
| :---: | :---: | :---: |
| Main global events, phenomena | - 9/11terrorisattacks <br> - Naturadiseasters <br> - Fastereconomicandtechnological changes <br> - Socialmedia <br> - Google | - Global terrorism <br> - Globalcrisis <br> - Mobiledevices <br> - Arabspring <br> - Covid-19 pandemic <br> - Social networkmobilityand multiple realities <br> - Datacloud |
| Technology | - Computertech nology | - Smartphones |

Adaptedfrom Maganoet.al (2020);Tutar(2021); Pishchil(2020); Voelkening2014); Takács et.al. (2014)Nieradka(2016); Yildirinet.al. (2019); Törőcsik (2014),Wessels(2009); Bencsik ésMachova(2016)

## Litereature Review - Generational Comparsion <br> CORVINUS UNIVERSITY

|  | Generation | Generation 7 |
| :---: | :---: | :---: |
| Characterteristics | - Abilityo adaptrapidch anges <br> - Fond of technology <br> - Daringentrepreneurshipgnovative <br> - Autonomousattitudes anBehaviors <br> - Highselfconfidence <br> - Selfefficient <br> - Successorientation <br> - Highcompetitiveness <br> - Gets boredquicklywithm onotonity <br> - Emphasion selfdevelopment <br> - Sociallyactive <br> - Good atteamwork <br> - Flexible <br> - Analiticarational | - Value more soft skills <br> - Adaptable to the global world <br> - Realistic <br> - Even greater multitaskers <br> - Responsible <br> - Selfreliable <br> - Entrepreneurial <br> - Flexible <br> - We-centric <br> - Ethical <br> - Not spontaneous <br> - Compassionate and th oughtful <br> - Less interpersonal and social skills <br> - Addicted to tech nology and speed |
| Motivation | - Interestin ørojects tasks <br> - Creativityandinnovation <br> - Trainingesp.: management and leadership <br> - Professionadevelopment opportunities trainingesp.: management and leadership <br> - Rolemodel, visionar,yopen-minded leaders <br> - Rewardpromotion | - Find their dream job <br> - Entrepreneurial initiative <br> - Creativity and innovation <br> - Opportunities to expand skills <br> - Career-minded <br> - Build a fun, entrepreneurial career |

Adaptedfrom Maganoet.al (2020); Tutaf(2021); Pishchik(2020); Voelkening(2014); Takács et.al. (2014); Nieradk(2016); Yildrim et.al. (2019); Töró́csik (2014)Wessels(2009); Bencsik és Machov ́\{2016)

## Litereature Review - Generational Comparsion

|  | Generation Y | Generation Z |
| :---: | :---: | :---: |
| Learning style | - Team-work, <br> - Structure <br> - Interactivity <br> - Imagerich environments <br> - Multitasking <br> - Involvetechnology | - Individualized <br> - Tech nologydriven <br> - Online eleacher seen as a facilitator <br> - Use of images and visual tools <br> - A desire for practical skills <br> - Groups and many tests <br> - Gamification <br> - Concerned about the cost <br> - Based on interest, informal learning |
| Knowledge sharing | - Only in cases of self interest or if forced | - On a virtual level, easily and rapidly, no stake, publicly |

Adaptedfrom Maganoet.al (2020);Tutar(2021); Pishchil(2020); Voelkening2014); Takács et.al. (2014)Nieradka(2016); Yildrim et.al. (2019); Törőcsik (2014)§essel s(2009); Bencsik ésMachova(2016)

## Litereature Review - Generational Comparsion

CORVINUS UNIVERSITY

|  | Generation Y | Genelation 7 |
| :---: | :---: | :---: |
| PM related soft skills | STRENGTHS <br> - Communication <br> - Empathy <br> - Emotionalintelligence <br> - Leadership <br> - Team Building <br> - Open to Change <br> - Handlingtress <br> - Planningkill <br> - Senseof ownership <br> - Timemanagement | STRENGTHS <br> - Organized and methodical <br> - Responsibility <br> - Focus on objectives <br> - Ability to promote and to facilitate the dialog <br> - Peopleoriented <br> - Teamwork <br> - Emotionallntelligence <br> - Empathy |
|  | WEAKNESSES <br> - Conflictmanagement <br> - Overview <br> - General management <br> - Foresight <br> - Presentation <br> - Senseof humour <br> - Decision-making | WEAKNESSES <br> - Expressinghemessageandsharing problems <br> - Publispeakingpresetation <br> - Time managemenđchievingleadlines <br> - Attentiorspan <br> - "Startinghework" <br> - Leadership <br> - Stressmanagement <br> - Selfregualtion <br> - Selfconfidence <br> - Dealingwithcritisim <br> - Prudenceleveth eadedness |

Adaptedfrom Maganoet.al (2020);Tutar(2021); Pishchik(2020); Voelkening2014); Takács et.al. (2014)Nieradka(2016);Yildrim et.al. (2019); Töró́csik (2014)Wessel s(2009); Bencsik ésMachova(2016)


## Litereature Review -



## Problem statement

- The nature of projects and the needs of companies increasingly require soft skills
- Correlation between project success and soft skills
- (PMs of) different generations can have different soft skills and different learning and development needs
- There is little literature on generational differentiation in PM soft skilland their development, even though a 'boxticking' approach is not sufficient for skills management and skills development of individuals
- Workplaces and educationalorganizationsshould pay more attention to generational differences and gaps in development interventions
- Scope of the research: to compare individuals of generation Y,Z, currently and future working in project management (from PM students to senior PM), based on their level of PM soft skills, their preparedness, their preferences for the development of specific skills (skill development tools, methods) in the IT sector (multi and SME) in Hungary.


## Research goals

- To explore the extent and nature of the gap between the expected and existing PM soft skills related to Generation Y and Z in the ICT sector in Hungary.
- To assess how the readiness and development needs of each generation differ and match in terms of project managementsoft skills.

The results of the research should provide employers and educaionalinstitutions a basis for the management anddevelopment of the skills of present and future project managers.


## Research questions

- What are the soft skills that are expected of current and future PMs in the I CT sector in Hungary?
- What is the extent and nature of the gap in the soft skills expected of PMs in the ICT sector in Hungary?
- What are the differences and similarities between the abilities, preparedness, and readiness of current and future $P$ Ms belonging to Generation $Y$ and Generation $Z$ in terms of PM soft skills in the I CT sector in Hungary?
- What are the similarities and differences between the needs of current and future PMs from Generation $Y$ and Generation $Z$ in terms of soft skills development (tools, techniques) in the I CT sector in Hungary?
- To what extent and in what way is there a gap between the expected and the actual PM soft skills in the ICT sector in Hungary, in terms of each generation?

How can companies support the skills development of current and future PMs in a "generation-tailored" way - Hungary IT?

## Methodology



Based on a literature review, identify which PM soft skills are worth investigating

Selection of ICT companies operating in Hungary (multi, SME)
Research Phase I: What soft skills do domestic ICT companies (multi, SME) expect from PMs?-

Interyiews with $H R$ staff questionnaire (quantitative) and interview (qualitative, semi-structured questions)

From the results of the literature review and the results of Phase I of the research, identify which soft skills should be the subject of further investigation - „soft skillset creation"

- Research Phase II: What are the characteristics, readiness and development needs of Generation $Y$ and $Z$ in terms of soft skills in project management? Questionnaire-based (quantitative) and qualitative (interview) surveys of project managers and prospective project managers. -
- Selection of project managers and project management professionals (project assistants, project coordinators) from the ICT companies targeted in Phase 1 of the research.
Selection of students with business, ecnomic related major who studied or studies project managment?


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## Thank you for your attention!

# Using The Adoodle Online Service For Anonymous Voting 

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# USING THE ADOODLE ONLINE SERVICE FOR ANONYMOUS VOTING 

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## Structure of the Presentation

> Introduction
> Create a survey or vote
> Sending out voting to the participants
> Voters vs Observers
> Voting e-mails
> Voting mechanism
> Weighted votes
> Voting


## Introduction



ADoodle is a simple service to organize an anonymous vote or survey. The first letter ' $A$ ' of the name also refers to anonymity.

ADoodle.org is a free and secured online service without any registration

## Create a survey or vote

Someone, called the creator, creates the vote or survey by providing:
a title,
his/her name,
a question or subject
and a list of possible choices.

The creator also provides a list of
voters and
possibly a list of observers (who do not vote).
The set of voters and observers are referred to as the participants.

## Create a survey or vote

ADoodle ${ }^{\circ}$


## Create a survey or vote



## Sending out voting to the participants

6. Preview the data<br>By clicking on the following Previsualize button, the input data will be checked and the vote data will be previsualized. $\leftarrow$ Reset $\quad$ Previsualize $\rightarrow$

## $\mathrm{A}(\mathrm{z})$ adoodle.org közlendóje

Do you really want to create the vote and send the emails to all the participants? It will take around one second per email. ......... PLEASE WAIT UNTIL THE PAGE LOADS AGAIN. DO NOT INTERRUPT THIS STEP.

## Sending out voting to the participants

```
ADoodle
    #treesenice Welcome Create vote Results Demo FAO Help
    Version 2.1
    VEnglish v - 
    English V T T
Lastest adititions
    -Trassaton & tme zones
    Re.Sendidg emaits
    Weghted votes
    M
    l}\mp@subsup{}{20}{20 Sep 2020. V29.1
    8 8Dec 2010. Version 1
    l
All 2 malis have been sent with success.
Plasse CLOSE this page NOW or create a new vole by goling to the Welcome' be
```



```
This was
```



```
AT)
Fation of this vote and that they should expect to receive or should have received an emall trom no_replyemooode.ore
```



```
    recepton servers, emals/\mp@code{may take trom a tew seconds to several t tens ot minutes to arrive.}
```







## Voters vs Observers

All the participants share exactly the same information
Everyone involved in the vote knows which e-mails belongs to
the voters,
the non-voting observers
And those who can only see the results of the survey.
The vote creator does not know more or less than any other person involved in the survey, the voting mechanism is based on fairness and equality

## Voters vs Observers

An email is sent to each observer to look at the results, but not to vote.
With the vote email to the voters comes two links:

- the first link enables to vote and should be kept secret.
- the second link corresponds to the page of results.

The vote machine has no knowledge of the physical identity of the voters. In particular the server, at voting time, has no knowledge of the email address of the voter

## Voting e-mails



```
Thevote creator MIskolcl Egyetem asks you to participate in an anonymous vate which ttle is
To.
*)
```



```
Toobserve the results, click on the following link This shared link is distrbuted to the vaters and to the obsenvers t.
look at he results
18imezone=EuropePanis
In Ine time zone" "UTC+0100) Pars", acounting for wintetsumm
The votewill last 10 minutes
The participation rates are avallable at all imes (use the obsever ink)
For information the list of 3 voters is
```



```
_ogosuli-_O3Quni.miskolc
The ist of 1 observer is
The observers termsomochy
For intomaton, by construction there is no administrator who specifically administrates the vote. The vote is,
```



```
Best regards
ADoode. org vote machin
```


## Voting mechanism



## Voting mechanism

It is of the utmost importance that:

- the vote machine only keeps track of the number of voters, number of voters attentive to the vote and counts the various vote choices,
- the mechanism is the same for all voters: each voter can vote only once and can no longer vote after having voted,
- the voter can have knowledge of the results of the vote
during the vote, if allowed by the vote creator,
and at any time after the vote period of time,
- the vote creator does not have special "powers" except the initial one to create a survey.


## Weighted votes

In a vote with weighted votes, the creator set an arbitrary weight to the vote of each voter.


Choice 3
40\%
5\%

## Weighted votes

The results are constructed from the relative weight of each choice with respect to the total vote weight.

Weighted votes are an easy way to probe the opinion of represented groups of people.

Weighted votes may be useful in some cases, but should be regarded as bad practice here because full anonymity cannot be guaranteed. - If you choose to define weighted voters, beware the anonymous character of the vote may not be guaranteed.

It is important that that the participants will be informed of the weights of all the voters. Partial anonymity can be increased by maximising the number of identical weights

In the case of a weighted vote, the participants will be informed that the anonymity cannot be guaranteed

## Voting

## ADoodle



## Voting

```
A(z) adoodle.org közlendöje
Are you sure you want to vote what you have selected? You can vote
only once.
A(z) adoodle.org közlendóje
Thank your for your vote. It is confirmed on the page that is going to
appear.
```

By clicking the 'select or not your choice(s) and click HERE to vote' button, the voting system will ask if you really want to submit your vote.

By clicking on the 'Cancel' button, we can change our vote, while by clicking on the 'OK' button, our vote will be finalized and sent.


# Thank you for your attention! 


[^0]:    04 - Overview of success competencies in project management

[^1]:    06 - Research objectivesand questions

